

S A B F

TD Workshop 3

17 May 2022

Run by

SID ISMAIL

National Director

Contents of Workshop 3

- *How do you rule?*
- *Simulations*

Q & A time is reserved at the end of each session. If you have a lengthy issue, please revert to emailing me at [elsid480 \[at\] gmail.com](mailto:elsid480@gmail.com)

Finally, I am available on WhatsApp for urgent queries (082) 4119900

How would you rule?

1. North opens 1♠ - Pass by E - 3♣* by South. North alerts and explains that it is a Bergen raise, 7-9 points and shows 4-card spade support, **then passes after West passed!** North wants to change the bid to the “obvious” contract of 3♠. You are called as the TD. How would you rule?
2. North opens 1NT and South announces “15-17 points” simultaneously with East’s pass. Now North exclaims that he intended to bid 1♠ and he pulled the wrong card by mistake. Do you allow the change?
3. East opens 2♦ and West announces, “weak 2 in diamonds, 6x”. East wakes up and states that he meant 2♥. TD!
4. At trick 6, declarer pulls the ♣J from his hand and as he brings it close to the playing surface, he retracts the card and wants to change it. The defenders call you the TD and they both claim to seeing the card. Is the card played?
5. Trick 7 is won by West with the bare ♦A but East thought he won the trick with his ♦K. East plays the ♠Q to the next trick. You, the TD, are called, “lead out of turn”. How do you rule?
6. East faces the ♠A when it was West to make the opening lead. Ruling please?
7. Declarer plays a card from dummy when he was in his hand. What rights do the defenders have?
8. You announce, “Today we are playing a switched Mitchell, 8 rounds of 3.” What does this mean?

Simulation

- Conducting a Poll

Board 14: Dealer East: Love all

	<i>West</i>	<i>North</i>	<i>East</i>	<i>South</i>
EAST			1♣ (1)	1NT
♠K8542	2♥	3♦ (2)	Pass	Pass
♥K85	3♥	4♦	Pass	Pass
♦95	Dbl	Pass	?	
♣K53				

1) 10-12, 3+clubs
2) Competitive, non-forcing

9.

You are East and you must bid.

What will it be?

Motivation?

Website:

www.elsid.co.za